

OUTLANDER CLAW

0 Stratagems · 4 Enhancements

ENHANCEMENTS (4)

Serpentine Tactics

10 pts

Genestealer Cults Mounted model only. The bearer's unit is eligible to shoot in a turn in which it Fell Back.

Starfall Shells

10 pts

Genestealer Cults Mounted model only. In your Shooting phase, after the bearer has shot, select one enemy unit by one or more of those attacks made with a cult sniper rifle. Until the start of your next Shooting phase, each time a model in that enemy unit makes an attack, subtract 1 from the Hit roll.

Cartographic Data-leech

10 pts

Genestealer Cults model only. While the bearer is embarked within a Transport, each time that Transport is selected to shoot, until end of the phase, improve the Ballistic Skill characteristic of ranged weapons equipped by that Transport as a result of the Firing Deck ability by 1.

Assault Commando

15 pts

Genestealer Cults model only. Each time a model in the bearer's unit makes a ranged attack, if it disembarked from a Transport this turn, you can re-roll the Hit roll.

DETACHMENT RULE

While a GENESTEALER CULTS MOUNTED/VEHICLE model from your army is not Battle-shocked, add 1 to its Objective Control characteristic. In addition, at the end of your Command phase, if one or more ATALAN JACKALS units from your army are within range of an objective you control, that objective remains under your control until your opponent's Level of Control over that objective marker is greater than yours at the end of a phase.